

# RatGeyser

for MalletKAT & Playback

*for Michael Manion*

Dennis Báthory-Kitsz

Westleaf Edition W005



MKs1

MKs2

MKx

PB

De-synced multiple loops continue, along with low drum track 25 downbeat.

	7	8	9	10	11	12
1		LowSnare		LowSnare		LowSnare
2	F-Th	A-Octave	F-Th D-Th	G-Th	F-Th G-Th	A-Octave D-Th F-Th
3				Rin		Rin
4						
5						
6						
7	G-Thump	D-Thump	G-Thump CThump	D-Thump	D-Thump G-Th CThump	
8						
9		C1-Bemallet	F1-Bemallet	F1-Bemallet	C1-Bemallet	F1-Bemallet
10		6-Bird	6-Bird	1-Birdchirp		6-Bird
11				F2-Cry		
12	G0-Highcall	F-Ab0 Eb0 G1-Bb-Highcall		G0-High Bb-Highcall Eb0-Highcall	F-Highcall Bb-Highcall	G0-Highcall
13	Ab-Plucklow	F2-Plucklow D-Plucklow C-Pl Ab-Plucklow		F2-Plu D-Plucklow Ab-Plucklow	F2-Pluckl F D-Pluckl G Ab-Plucklow	D-Pl
14	24	24	24	24	24	24
15	ChirpPerc3	ChirpBoink ChirpPerc3		ChirpPerc3	Chirp Chirp Call-F00	
16		Bell+ Tambour	Nasal	Nasal Bell+ Tambour	Bell+ Tambour	Nasal
17	ryMediu	DryWhoos	DryMediu	DryMe DryWhoos	DryW DryMediu	DryWhoos
18	hn	Gwaahn		Gwaahn		
19	NotBell	GongvShort	NotBell	GongvShort	NotBell	
20		NBoink		NBoink		
21	dium	Soft	Medium	Soft	Medium	Soft
22						
23						
24	Anvil		Shr Anvil Ring		Anvil	Shaker Ringin
25	LowD	LowD	LowD	LowD	LowD	LowD

MKs1

MKs2

MKx

PB

13 begin sample mix (morph if possible)

1. z-bell-mallety-soft

2. z-gwaanh-short

13 De-synced parts show evidence of rhythmic decay in the same manner as the MalletKat

	13	14	15	16	17	18
1		#LowSnare			#LowSnare	#Low
2	[A-C][G-T]	#F-Th	[A-Octave]	[D-Thu]	[A-Octave]	[#F-Th]v
3		[Rim]				[Rim]
4						
5						
6						
7	[CThump]	[D-Thump] [G-Thump]		[CThump]	[C] [D-Th] [G-Thump]	[G-Thump] [CThump]
8						
9	[C1-Bemallet] [F1-Bemallet]			[C1-Bemallet] [F1-Bemallet]		[C1-Bemallet] [F1-Bemallet]
10			[1-Birdchirp]		[6-Bird]	
11				[F2-Cry]		
12	[G0-Hit] [Bb-Highcall]	[F-Highcall]	[G0-Highcall] [Bb-Higt] [Ab0-Highcall]		[G0-Hit] [F-Highcall]	[Eb0-Highcall] [F-Highc
13	[ucklow] [F2-Pluc] [C-Pluc] [Ab-Plucklow]		[F2-Pluc] [C-Plucklow]		[F2-P] [D-Pluc] [Ab-Plucklow]	[F2-Plucklow] [D-Plucklow]
14	[2]	[2]	[2]	[2]	[2]	[2]
15	[highScreen] [ChirpPerc3]	[ChirpBoink]	[ChirpPerc3]	[Plucklow-Filter-Long]	[ChirpPerc3]	[C] [ChirpPerc3]
16	[Bell+Tambour]		[Bell+Tambour]		[Nasal]	[Bell+
17	[DryMediu]	[DryDryMediu]		[DryWhoos]		[DryDryMediu]
18	[Gwaahn]	[Gwaahn]			[Gwaahn]	
19	[GongvShort]		[NotGongvShort]		[GongvShort]	[NotBell] [GongvShort]
20	[NBoink]		[NBoink]		[NBoink]	[NBoink]
21	[Soft]		[Medium-Soft]		[Medium]	[Soft] [Medium] [Soft]
22						
23					[Humping]	[Hum]
24	[g]	[Anvil]		[ShakerRinging]	[Anvil]	[Anvil] [St
25	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]

MKs1

MKs2

MKx

PB

Longer tones make their appearance in measure 20. Low drum on track 25 provides downbeat position.

	19	20	21	22	23	24
1	Snare	LowSnare	LowSnare	LowSnare	LowSnare	LowSnare
2	A-Octave	F-Th	A-Octave	A-Octave	A-Octave	A-Octave
3		Rin		Rin	Cheese-Sv	Cheese-Sv
4						
5						
6						
7	D-Thump	CThump	G-Thump	CThump	D-TIG-Thump	G-ThCThump
8						
9	C1-Bemallet	F1-Bemallet		F1-Bemallet	C1-Bemallet	
10		1-Birdchirp		1-Bird		1-Birdchirp
11			F2-Cry			
12	Bb-IG0-Highcall	Bb-Highcall	F-HicAb0-Highcall	IG0-Highcall	Bb-Highcall	F-HIAb0-Highcall
13	F2-Plucklow	C-FDAb-Plucklow	F2-Plucklow	Ab-Plucklow	F2-PluckC-FIAb-Plucklow	F2-PluckIAb-Plucklow
14		2	2	2	2	2
15			ChirpBcChirpPerc3	ChirpPerc3		ChirpPercChirpBoink
16	Tambour	Nasal	Bell+Tambour	Bell+Tambour		Nasal
17	mediu	DryWhoos	DryMediu	DryWhoos		DryMediu
18		Gwaahn	Gwaahn			Gwaahn
19		NotBell		Gong	NotBell	GongyShort
20	NBoink		NBoink		NBoink	NBoink
21	Medium	Soft	Medium	Soft	Medium	Soft
22						
23	mping	Nasal-Resonant	Humping		Nasal-Resonant	
24	akerRinging		Anvil	ShakerRinging	Anvil	
25	LowD	LowD	LowD	LowD	LowD	LowD

MKs1

MKs2

MKx

PB

25

25

25

25

begin mix (morph if possible) to sample of your choice

Decay continues. Track 25 also continues.

	25	26	27	28	29	30
1						
2		[A-Octavi]	[LowSnare]	[A-Octavi]	[LowSnare]	[A-Octavi]
3		[Chee Rin S]	[Cheese-S]	[Cheese-S]	[C Rinle-S]	[Chee Rin S]
4						
5						
6						
7		[D-Thump]	[G-Thump]	[G-Thump]		
8						
9	[C1-Bemallet]	[F1-Bemallet]	[F1-Bemallet]	[C1-Bemallet]	[F1-Bemallet]	[C1-Bemallet]
10			[B-Bird]		[C1-Birdchirp]	
11		[F2-Cry]				
12		[Ab0-Hic F-Highcall]	[G0-Highcall]	[Bb-Highcall]	[Bb-Hic F-Highcall]	[F2-G0-Highcall]
13	[F2-Plucklow]	[D-F C Ab-Plucklow]	[F2-Plucklow]	[C-Pluc D-Pluck Ab-Plucklow]	[D-C-Plucklow]	[Ab-Pl F2-Plucklow]
14		[2]	[2]	[2]	[2]	[2]
15			[ChirpPerc3]	[ChirpBoink]	[ChirpPerc3]	
16		[Na*Bell+Tambour]	[Bell+Tambour]		[Nasal]	[Na*Bell+Tambour]
17	[Whoos]	[DryMediul]	[DryWhc DryMediul]		[DryMe DryWhoos]	[DryWhoos DryMediul]
18			[Gwaahn]	[Gwaahn]		[Gwaahn]
19	[NotBell]	[GongvShort]	[NotBell]	[GongvShort]	[NotBell]	[GongvShort]
20		[NBoink]	[NBoink]	[NBoink]	[NBoink]	[NBoink]
21	[Soft-Medium]	[Soft]	[Medium]	[Soft]	[Medium]	[Soft]
22						
23		[Na-Humping]			[Nasal-Resonant]	
24	[ShakerRinging]	[Anvil]		[St Anvil-Ringing]		
25	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]

MKs1

MKs2

MKx

PB

31

31

31

31

Sounds become broken and clustered without ever leaving the grid pattern.

	31	32	33	34	35	36
1	#LowSnare	#LowSnare	#LowSnare	.	#LowSnare	.
2	.	[A-Octave	.	[A-Octave	.	[A-Octave
3	.	-Cheese-Sv	#Rin	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv
4	.	.	.	.	.	.
5	.	.	.	.	.	.
6	.	.	.	.	.	.
7	.	.	.	.	.	.
8	.	.	.	.	.	.
9	et	:C1-Berr:F1-Bemallet	.	:F1-Bemallet	:C1-Bemallet	:F1-Bemallet
10	.	:B-Bird	.	:1-Birdchirp	.	:B-Bird
11	.	:F2-Cry	.	.	.	:F2-Cry
12	Highcall	:G1-Ab0-Hic-Bb-Highcall	.	:F-Highc:Bb-Highcall:G0-Highc:Eb0-Highcall:Ab0-Highcall	:Bb-Highcall	:F-Highcall:G0-Highcall
13	.	:C-Plucklow	:F2-Pluc:D-Plucklow	.	:Ab-Pluc:C-Pluc:F2-Plucklow	:C-Pluck:Ab-Pluc:D:F:C-Plucklow
14	.	:t2	:t2	.	:t2	:t2
15	:ChirpPerc3	:ChirpBoink	.	:ChirpPerc3	:ChirpBoink	:ChirpPerc3
16	.	.	#Bell+Tambour	#Nasal	#Bell+Tambour	#Nasal
17	.	#DryDryMediul	.	#DryWhoDryMediul	#DryMediul	#DryWhoos
18	.	.	.	#Gwaahn	.	.
19	bell	.	#NiGongvShort	.	.	NotBell
20	.	#NBoink	.	#NBoink	.	#NBoink
21	Soft	.	#Medium	#Soft	#Medium	#Soft
22	.	.	.	.	.	.
23	.	#Nasal-Resonant	#Humping	.	#Nasal-Resonant	#Rising
24	#Anvil	#ShakerRingin	#Anvil	.	#ShakerRingin	#Anvil
25	#LowD	#LowD	#LowD	#LowD	#LowD	#LowD

MKs1

MKs2

MKx

PB

37

begin mix (morph if possible) from your samples to the next ones

37

Decay and clustering increases. Downbeat continues. Volumes begin changing in measure 41.

	37	38	39	40	41	42
1	LowSnare			LowSnare		LowSnare
2	A-Octave			A-Octave		A-Octave
3		Cheese-Sv		Cheese-Sv		Cheese-Sv
4						
5						
6						
7						
8						
9	C1-Be F1-Bemallet		F1-Bemallet	C1-Bemallet	F1-Bemallet	C1-Bemallet
10		1-Birdchirp			6-Bird	
11						F2-Cry
12	Bb-Highcall	F-Highcall	G0-Highc Bb-Highcall	Eb0-Highcall	Bb-G0-Highcall	A1F-Highcall
13	F2-Plu C-Plucklow		Ab-Pluck C-Plucklow		F2-Plu D-Plucklow	Ab-Pluck D-Plucklow
14	2	2	2	2	2	2
15	ChirpPerc3	ChirpBoink	ChirpPerc3		ChirpBoink	ChirpPerc3
16	Bell+ Tambour	Bell+ Tambour	Bell+ Tambour	Nasal	Bell+ Tambour	Nasal
17	DryMediul	DrWWhoos	DrW DryMediul	DrWWhoos	DrMediul	DrWWhoos
18						
19		NotBell			NotBell	
20	NBoink			NBoink		NBoink
21	Medium	Soft	Medium	Soft	Medium	Soft
22						
23	gResonant	Humpin Nasal-Resonant		Nasal-Resonant		Humpin
24		Anvil	Shaker Ringing		Anvil	Shaker Ringing
25	LowD	LowD	LowD	LowD	LowD	LowD



MKs1

MKs2

MKx

PB

43

1. z-nasal-ring-resonant + z-gwaahn:short + z-nasal-latechanging

2. z-drum-bongy2 + z-bell-plusafertouch

43 Clustering also begins to decay. Only Track 25 provides a cue.

	43	44	45	46	47	48
1	LowSnare		LowSnare		LowSnare	LowSnare
2			A-Octave		A-Octave	A-Octave
3		Cheese-Sv			Cheese-Sv	
4						
5						
6						
7						
8						
9	F1-Bemallet		C1-Bemallet-F1-Bemallet			C1-B1-F1-Bemallet
10	1-Birdchirp			6-Bird		1-Birdchirp
11					F2-Cry	
12	G0-Highcall	B1-G0-F2-Highcall	Eb0-Highcall	Bb-Highcall	G0-Highcall-F-Highc	Ab0-Highcall
13	F2-Plucklow	Ab-C-D-Plucklow		F2-Plucklow		Ab-Plucklow
14	2		2		2	
15		ChirpPerc3	ChirpBoink	ChirpPerc3		ChirpBoink
16	Nasal	Bell+Tambour		Nasal	Bell+Tambour	
17	DryMediu		DryMediu	DrWhoos		DryMediu
18						
19		NotBel		NotBel		NotBel
20		NBoink		NBoink		NBoink
21	M-Soft		Soft	Medium		Medium
22						
23			RisingResonant	Nasal-Resonant		Humping
24			ShakerRinging	Anvil		ShakerRinging
25	LowD	LowD	LowD	LowD	LowD	LowD

MKs1

MKs2

MKx

PB

49

49

49

49

Tracks thin considerably. Note that the Track 1 sound can throw off perception of Track 25 sync beat.

	49	50	51	52	53	54
1		LowSnare		LowSnare	LowSnare	
2		A-Octave			A-Octave	
3	Cheese-S				Cheese-S	
4						
5						
6						
7						
8						
9	F1-Bemallet	C1-Bemallet		F1-Bemallet	C1-Bemallet	F1-Bemallet
10		B-Bird			C1-Birdchirp	
11				F2-Cry		
12	Highcall	Bb-Highcall	Ab0-Highcall	G0-H	Eb0-Highcall	F-Highcall
13						
14		2	2	2	2	2
15		ChirpPerc3		ChirpBoink		
16	Bell+Tambour+Nasal			Nasal	Bell+Tambour	Bell+Tambour
17		DryMediul	DryWhoos	DryMediul	DryMediul	DryWhoos
18						
19	otBell			NotBell		NotBell
20			NBoink		NBoink	
21		Medium-Soft		Soft	Medium	Soft
22						
23		Humping		Nasal-Resonant	Humpi-RisingResonant	Nasal-Resonant
24		Anvil	ShakerRinging		Anvil	
25	LowD	LowD	LowD	LowD	LowD	LowD

MKs1

MKs2

MKx

PB

55

55

55

55

Decay continues. MalletKat is now rising in importance while participating in the rhythmic decay.

	55	56	57	58	59	60
1	LowSnare		LowSnare		LowSnare	LowSnare
2	A-Octave			A-Octave		A-Octave
3	Cheese-Sv			Cheese-Sv		
4						
5						
6						
7						
8						
9	mallet		C1-Bemallet F1-Bemallet		F1-Bel C1-Bemallet	
10	B-Bird			B-Birdchirp		B-Bird
11				F2-Cry		
12	call G0-Highcall	Bb-Highcall		G0-Highcall F-Highc Bb-F Eb0-Highcall G0-Highcall		Bb-Highcall F-H Ab0-Highcall
13						
14						
15						
16			Nasal			
17	DryWhoos	DryMedium		DryWho DryMedium		DryWhoos
18						
19			NotBell		NotBell	
20		NBoink		NBoink		NBoink
21	Soft	Medium		Medium		Soft Medium
22						
23	Humping			Humping	Nasal-Resonant	RisingResonant
24		Anvil		ShakerRing Anvil		ShakerRing Anvil
25	LowD	LowD	LowD	LowD	LowD	LowD

MKs1

MKs2

MKx

PB

61 begin sample mix (morph if possible)

61 A significant transition begins. (The clouds part! Oh!)

65 Long Pepsynth Track 5

66 sustain on!

	61	62	63	64	65	66
1			LowSnare	LowSnare	LowSnare	
2			A-Octave		A-Octave	
3	Cheese-Sv		Cheese-Sv			Cheese-Sv
4						
5					LongPepsynth	
6						
7						
8						
9	F1-Bemallet	C1-Bemallet		F1-Bemallet	F1-Bemallet-C1-Bemallet	
10			C1-Birdchirp		B-Bird	
11			F2-Cry			
12	Bb0-Highcall	Bb-Highcall	G0-Highcall	F-Highcall	F-Highcall	Bb-Highcall
13						
14			2		2	2
15						
16						
17						
18						
19		*NotBell		*NotBell		*Not
20						
21	Soft	Soft	Medium	Soft		Soft
22						
23				Humping	Nasal-Resonant	Humping
24				ShakerRinging		RisingRes
25	LowD	LowD	LowD	LowD	LowD	LowD

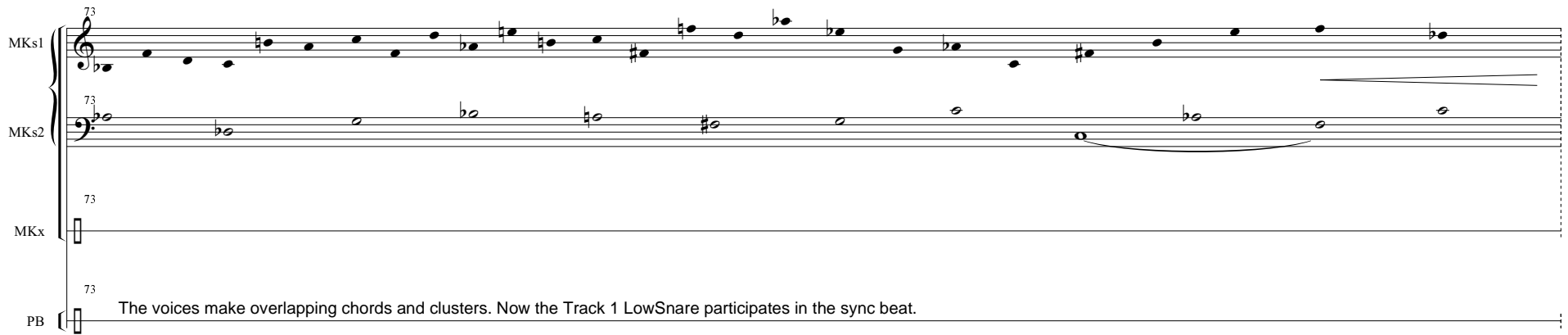


MKs1

MKs2

MKx

PB



73

73

73

73

The voices make overlapping chords and clusters. Now the Track 1 LowSnare participates in the sync beat.

	73	74	75	76	77	78
1	LowSnare	LowSnare	LowSnare	LowSnare	LowSnare	LowSnare
2	.	.	.	.	.	.
3	.	Cheese-Sv	.	.	.	.
4	.	.	.	.	.	.
5	.	.	.	.	.	.
6	.	.	.	.	.	.
7	.	.	.	.	.	.
8	.	.	.	.	.	.
9	.	.	.	.	.	.
10	.	.	.	.	.	.
11	2-Cv	.	.	.	.	.
12	G0-Highcall	Eb0-Highcall	.	Ab0-Highcall	.	D-HighScream
13	.	.	F-HighScream	.	.	.
14	.	2	Db-HighScream	.	.	C-HighScream
15	F-HighScream	.	E-HighScream	.	Db-HighScream	.
16	.	Eb-HighScream	.	.	Ab-HighScream	.
17	.	C-HighScream	.	G-HighScream	.	.
18	Ab-HighScream	.	.	.	.	F-HighScream
19	.	.	NotBell	.	.	.
20	.	.	Boink-15ma	.	Eb-HighScream	.
21	.	Soft	.	Soft	.	.
22	.	.	.	.	.	.
23	.	.	Nasal-Resonant	RisingResonant	Humping	.
24	.	.	.	.	.	.
25	LowD	LowD	LowD	LowD	.	.

79

MKs1

MKs2

MKx

PB

79

All rhythmic cues disappear at measure 79. MalletKat provides soft rhythmic propulsion against the irregular vocal chords.

	79	80	81	82	83	84
1	LowSnare	.	.	.	.	.
2	.	.	.	.	.	.
3	.	.	.	.	.	.
4	.	.	.	.	.	.
5	.	.	.	.	.	.
6	.	.	.	.	.	.
7	.	.	.	.	.	.
8	.	.	.	.	.	.
9	.	.	.	.	.	.
10	.	.	.	.	.	.
11	.	.	.	.	.	.
12		D-HighScream			D-HighScream	
13	Db-HighScream			Db-HighScream		
14			C-HighScream			
15				Bb-HighScream		
16				Ab-HighScream		
17	G-HighScream				G-HighScream	
18					F-HighScream	
19	E-HighScream					
20				Eb-HighScream		Eb-HighScream
21	.	.	.	.	.	.
22	.	.	.	.	.	.
23		.	.	.	.	.
24		.	.	.	.	.
25		.	.	.	.	.

85

MKs1

MKs2

MKx

PB

85

85

Chords continue in vocal tracks 12-20. There is a sync point in Tracks 15 & 17 at downbeat to measure 86.

	85	86	87	88	89	90
1	.	.	.	.	.	.
2	.	.	.	.	.	.
3	.	.	.	.	.	.
4	.	.	.	.	.	.
5	.	.	.	.	.	.
6	.	.	.	.	.	.
7	.	.	.	.	.	.
8	.	.	.	.	.	.
9	.	.	.	.	.	.
10	.	.	.	.	.	.
11	.	.	.	.	.	.
12		D-HighScream				D-HighScream
13	Db-HighScream			Db-HighScream		
14	C-HighScream			C-HighScream		
15		Db-HighScream			Bb-HighScream	
16				Ab-HighScream		
17		G-HighScream				G-HighScream
18				F-HighScream		
19	E-HighScream					E-HighScream
20				Eb-HighScream		
21	.	.	.	.	.	.
22	.	.	.	.	.	.
23	.	.	.	.	.	.
24	.	.	.	.	.	.
25	.	.	.	.	.	.



91

MKs1

MKs2

MKx

PB

91

Another transition is coming up. Pre-sync to Tracks 15 & 17 at measure 94, then LongBackNormal sample on track 7 in measure 96.

	91	92	93	94	95	96
1	.	.	.	.	.	.
2	.	.	.	.	.	.
3	.	.	.	.	.	.
4	.	.	.	.	.	.
5	.	.	.	.	.	.
6	.	.	.	.	.	.
7	.	.	.	.	LowThunder-Echo	LongBack-Normal
8	.	.	.	.	MalletCluster04	.
9	.	.	.	.	.	.
10	.	.	.	.	.	.
11	.	.	.	.	.	.
12	.	.	D-HighScream	.	.	D-HighScream
13	.	.	Db-HighScream	.	.	Db-HighScream
14	C-HighScream	.	.	.	C-HighScream	C-HighScream
15	.	.	.	Bb-HighScream	.	Bb-HighScream
16	Ab-HighScream	.	.	.	.	Ab-HighScream
17	.	.	.	G-HighScream	.	G-HighScream
18	.	.	F-HighScream	.	.	F-HighScream
19	.	E-HighScream	.	.	.	E-HighScream
20	Eb-HighScream	.	Eb-HighScream	.	.	Eb-HighScream
21	.	.	.	.	.	.
22	.	.	.	.	.	.
23	.	.	.	.	.	.
24	.	.	.	.	.	.
25	.	.	.	.	.	.

97

MKs1

MKs2

MKx

PB

1. z-bell-rch-changing  
2. z-drum-bongy (split at low C only)

97

The rising mallet farm canon on Track 8 has a pluck sample substrate on Track 23.

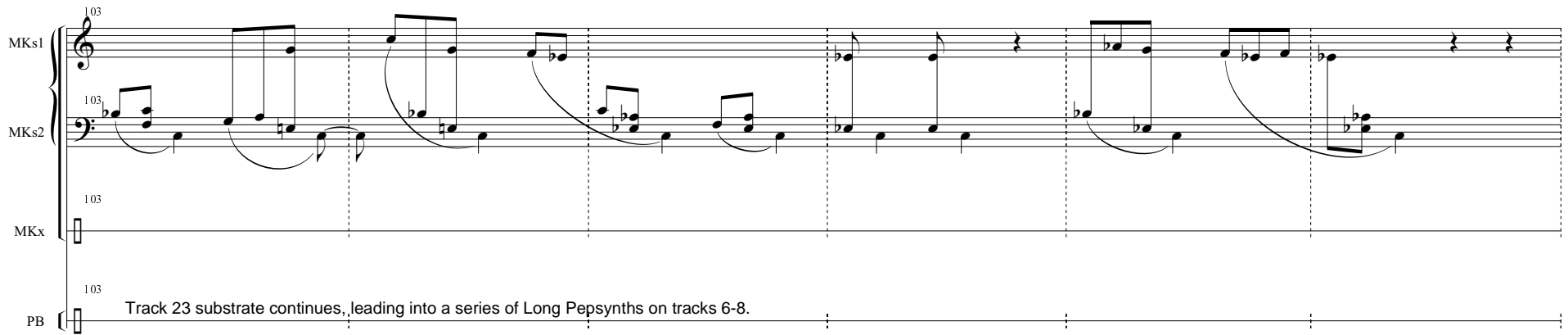
	97	98	99	100	101	102
1	.	.	.	.	.	.
2	.	.	.	.	.	.
3	.	.	.	.	.	.
4	.	.	.	.	.	.
5	.	.	.	.	.	.
6	[Yellow bar]		.	.	.	.
7	[Yellow bar]			.	.	.
8	[Yellow bar]					
9	.	.	.	.	.	.
10	.	.	.	.	.	.
11	.	.	.	.	.	.
12	[Yellow bar]		.	.	.	.
13	[Yellow bar]		.	.	.	.
14	[Yellow bar]		.	.	.	.
15	[Yellow bar]		.	.	.	.
16	[Yellow bar]		.	.	.	.
17	[Yellow bar]		.	.	.	.
18	[Yellow bar]		.	.	.	.
19	[Yellow bar]		.	.	.	.
20	[Yellow bar]		.	.	.	.
21	.	.	.	.	.	.
22	.	.	.	.	.	.
23	Thund	D-Pluck	D-Pluck	D-Pluck	D-Pluck	D-Pl
24	.	.	.	.	.	.
25	.	.	.	.	.	.

MKS1

MKS2

MKx

PB



103

103

103

103

Track 23 substrate continues, leading into a series of Long Pepsynths on tracks 6-8.

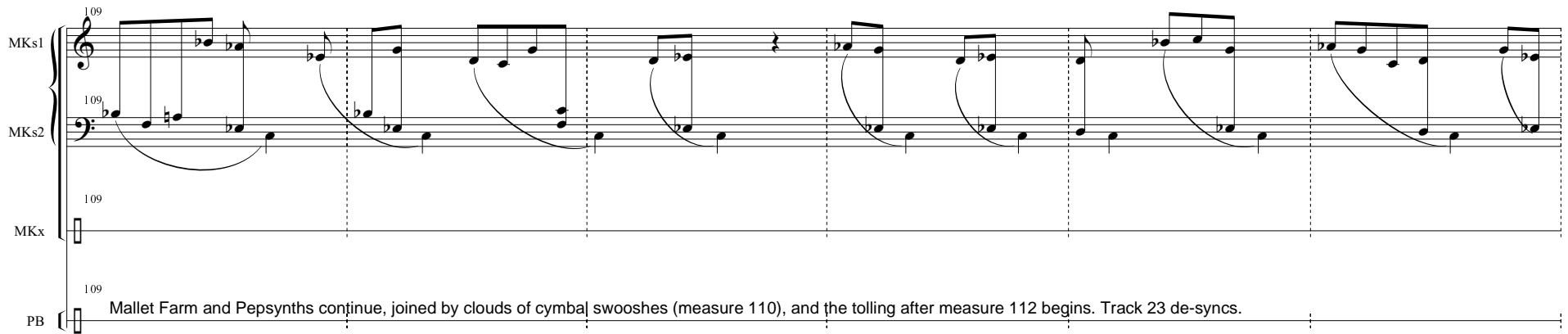
	103	104	105	106	107	108
1	.	.	.	.	.	.
2	.	.	.	.	.	.
3	.	.	.	.	.	.
4	.	.	.	.	.	.
5	.	.	.	.		
6	.	.	.	LongPepsynth	.	LongPepsynth
7	.	.	.	.	LongPepsynth	.
8	.	.		.		LongPepsynth
9	.	.	.	.	.	.
10	.	.	.	.	.	.
11	.	.	.	.	.	.
12	.	.	.	.	.	.
13	.	.	.	.	.	.
14	.	.	.	.	.	.
15	.	.	.	.	.	.
16	.	.	.	.	.	.
17	.	.	.	.	.	.
18	.	.	.	.	.	.
19	.	.	.	.	.	.
20	.	.	.	.	.	.
21	.	.	.	.	.	.
22	.	.	.	.	.	.
23	:D-Pluck	:D-Pluck	:D-Pluck	:D-Pluck	:D-Pluck	:D-Pluck
24	.	.	.	.	.	.
25	.	.	.	.	.	.

MKs1

MKs2

MKx

PB



109

109

109

109

Mallet Farm and Pepsynths continue, joined by clouds of cymbal swooshes (measure 110), and the tolling after measure 112 begins. Track 23 de-syncs.

	109	110	111	112	113	114
1	.	.	.	.	.	.
2	.	.	.	.	.	.
3	.	.	.	.	.	.
4	-LongPepsynth					
5						
6						
7						
8						
9	.	.	.	.	.	.
10	.	.	.	.	.	.
11	.	.	.	.	.	.
12	.	-Cym-Chang-Short	.	.	.	.
13	.	-Cym-Swooping	.	.	.BEMallet-C	.BEMallet-C
14	.	-Cym-OpenMedium			.ZBell-Mallet-ZBell-Ma-ZBell-Mall-ZBell-M-ZBell-Mallet/Si-ZBell-M-ZBell-Malle-ZE	
15	.	-Cym-NasalMedium			.ZBell-RichGer-ZBell-ZBell-RichGentle-ZBell-RichGer-ZBell-Ric-ZBell-Ri-ZBell-Ric	
16	.		-Cym-ResonantEdgy		-ZBell-ZBell-Aftertouch-ZBell-Z-ZBell-Aftertout-ZBell-After-ZBell-A-ZBell-After-ZBell-	
17	.		-Cym-Short		.ZBell-Gentle-ZBell-Gt-ZBell-C-ZBell-ZBell-Ge-ZBell-Gentl-ZBell-ZBell-ZBell-Gent	
18	.	.	.	.	.	.
19	.	.	.	.	.	.
20	.	.	.	.	.	.
21	.	.	.	.	.	.
22	.	.	.	.	.	.
23	.D-Pluck	.D-Pluck	.D-Pluck	.D-Pluck	.D-Pluck	.D-Pluck
24	.	.	.	.	.	.
25	.	.	.	.	.	.

MKS1

MKS2

MKx

PB

115

115

115

115

Tolling in Tracks 13-17 continues with de-synced Track 23 pluck. Very soft rhythmic propulsion only in MalletKat.

	115	116	117	118	119	120
1	.	.	.	.	.	.
2	.	.	.	.	.	.
3	.	.	.	.	.	.
4	[Yellow bar]			.	.	.
5	.	.	.	.	.	.
6	[Yellow bar]	.	.	.	.	.
7	[Yellow bar]			.	.	.
8	.	.	.	.	.	.
9	.	.	.	.	.	.
10	.	.	.	.	.	.
11	.	.	.	.	.	.
12	.	.	.	.	.	.
13	[Yellow bar]					
14	[Yellow bar]					
15	[Yellow bar]					
16	[Yellow bar]					
17	[Yellow bar]					
18	.	.	.	.	.	.
19	.	.	.	.	.	.
20	.	.	.	.	.	.
21	.	.	.	.	.	.
22	.	.	.	.	.	.
23	[Yellow bar]					
24	.	.	.	.	.	.
25	.	.	.	.	.	.

121

6

MKs1

MKs2

MKx

PB

121

No change in tracks. MalletKat must find and self-sync, but has significant rhythmic freedom here.

	121	122	123	124	125	126
1	.	.	.	.	.	.
2	.	.	.	.	.	.
3	.	.	.	.	.	.
4	.	.	.	.	.	.
5	.	.	.	.	.	.
6	.	.	.	.	.	.
7	.	.	.	.	.	.
8	.	.	.	.	.	.
9	.	.	.	.	.	.
10	.	.	.	.	.	.
11	.	.	.	.	.	.
12	.	.	.	.	.	.
13	.:BEMalle:BEMalI:BEMallet-C::	.:BEMallet-C::	.:BEMallet:BEMallet-C::	.:BEMallet-C::	.:BEMalle:BEMalI::	.:BEMallet-C::
14	le-ZB-ZBell-Mallet/Sr-ZBell-Ma	ZBell-Mallet-ZBell-Ma	ZBell-Malle-ZBell-M	ZBell-Mallet/Sr-ZBell-M	ZBell-Malle-ZBell-M	ZBell-Mallet/Sr-ZBell-M
15	ZBell-RichGentle	ZBell-RichGer	ZBell-RichGentle	ZBell-RichGentl	ZBell-Ric	ZBell-Ri
16	ite-ZBell-Aftertouch	ZBell-Afte	ZBell-Aftertouch	ZBell-A	ZBell-Aftert	ZBell-Aftertouch
17	ell-Gentle	ZBell-G	ZBell-C	ZBell-Ge	ZBell-Gentl	ZBell-G
18	.	.	.	.	.	.
19	.	.	.	.	.	.
20	.	.	.	.	.	.
21	.	.	.	.	.	.
22	.	.	.	.	.	.
23	D-Pluck	D-Pluck	D-P	D-Pluck	D-Pl	D-Pluck
24	.	.	.	.	.	.
25	.	.	.	.	.	.

MKs1 127

MKs2 127

MKx 127

PB 127 Preparation for the transition back to clusters and decayed rhythms, quasi-mirrored, which begin in measure 131.

	127	128	129	130	131	132
1						(A-Octave)
2						Cheese-S
3						G0-Highcall Bb F Ab0-Hic F-Highc
4						
5						
6						
7						
8						F1-Bemallet
9						1-Birdchirp
10						F2-Cry
11						G0-Highcall Bb F Ab0-Hic F-Highcall G0-Highcall
12						
13						
14						
15						
16						
17						
18						NotBell
19						NBoink
20					Soft	Medium S
21						
22						
23						Shake Anvil
24						LowD
25						LowD

133

MKs1

MKs2

MKx

PB

133

Track 23 sync beat reappears just before mid-measure. Tolling quiets and vanishes in measure 136.

	133	134	135	136	137	138
1		[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]
2	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv
3	Half-G0-Highcall	Bb-Highcall	[Eb0-Highcall]	Bb-Highcall	F-Highcall	G0-Highcall
4	G0-Highcall	[Bb+] [Ab0-Hic] F-Highcall	G0-Highcall	Bb-Highcall	[Eb0-Highcall]	Bb-Highcall
5		G0-Highcall	[Bb+] [Ab0-Hic] F-Highcall	G0-Highcall	Bb-Highcall	[Eb0-Highcall]
6				G0-Highcall	[Bb+] [Ab0-Hic] F-Highcall	G0-Highcall
7					Bb-Highcall	
8	C1-Bemallet		C1-Bemallet	F1-Bemallet	C1-Bemallet	F1-Bemallet
9			6-Bird		1-Birdchirp	
10					F2-Cry	
11		Bb-Highcall	[Eb0-Highcall]	Bb-Highcall	F-Highcall	G0-Highcall
12					[Bb+] [G0+] [A-Octave]	
13	BEMallet:2	BEMallet-C	BEMallet	BEMallet-C:2	BEMallet-C	BEMallet-C:2
14	ZBell-MalletySi-ZBell-M	ZBell-Malle-ZB-ZBell-MalletySi-Zi	ZBell-M-ZBell-MalletyS-ZBell-M	ZBell-Malle-ZE-ZBell-MalletySi-Zi	ZBell-MalletySoft	
15	ZBell-RichGent-ZBell-Rii-Nasal		ZBell-RichGent-ZBell-Bell-Tambour		Bell-Tambour	Nasal
16	Aftertouch-ZBell-Afte-ZBell-Ai-ZBell-Afte-ZBell-Aftertouch	DrWhoo-ZB-ZBell-Aftertouch	DrWhoo-ZBell-A-ZBell-A	C-ZBell-Aftertouch	ZBell-Aftertouch	DrWhoo
17	Ge-ZBell-Gent-Zi-ZBell-ZBell-ZBell-Gentle	ZBell-C-ZBell-Ge-ZBell-Gent-Zi-ZBell-ZBell-ZBell-Gentle	ZBell-Gentle			
18			NotBell			NotBell
19			NBoink			NBoink
20	soft	Medium	Soft	Medium	Soft	Medium
21						
22		Humping	Na-RisingResonant		Humping	Nasal-Resonant
23			Anvil			Anvil
24	LowD	LowD	LowD	LowD	LowD	LowD
25						ShakerPinging



MKs1

MKs2

MKx

PB

139 Tracks begin gathering rhythmic momentum, but still exist as clouds. MalletKat still has rhythmic freedom throughout, but syncing will be coming!

	139	140	141	142	143	144
1	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]
2	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv
3	[F-Bb-F-G0-Highcall] [Ab0-Highcall]	[Bb-Highcall]	[G0-Highcall]	[Eb0-Highcall] [Ab0-Hic] [F-Highcall] [G0-Highcall] [Bb-Highcall]		
4	[Highcall]	[F-Bb-F-G0-Highcall] [Ab0-Highcall]	[Bb-Highcall]	[G0-Highcall]	[Eb0-Highcall] [Ab0-Hic] [F-Highcall] [G0-Highcall] [Bb-Highcall]	
5	[F-Highcall] [G0-Hic] [Ab0-Highcall]	[F-Bb-F-G0-Highcall] [Ab0-Highcall]	[Bb-Highcall]	[G0-Highcall]	[Eb0-Highcall] [Ab0-Hic] [F-Highcall] [G0-Highcall] [Bb-Highcall]	
6	[Eb0-Highcall] [Bb-Highcall]	[F-Highcall] [G0-Hic] [Ab0-Highcall]	[Bb-Highcall]	[G0-Highcall]	[Eb0-Highcall] [Ab0-Hic] [F-Highcall] [G0-Highcall] [Bb-Highcall]	
7						
8	[C1-Bemallet]	[F1-Bemallet]	[F1-B] [C1-Bemallet]	[F1-Bemallet]	[C1-Bemallet]	
9	[6-Bird]		[1-Birdchirp]		[6-Bird]	
10				[F2-Cry]		
11	[Highcall] [Ab0-Highcall]	[Bb-Highcall]	[G0-Highcall]	[Eb0-Highcall] [Ab0-Hic] [F-Highcall] [G0-Highcall] [Bb-Highcall]	[Eb0-Hic]	
12				[Ab-Plucklow]	[D-Pl] [Ab-Plucklow]	
13		[2]	[2]		[2]	
14	[Boink]	[ChirpPerc3]	[ChirpBoink]		[ChirpPerc3]	[ChirpPerc3]
15			[Bell+Tambour]		[Bell+Tambour]	[Nasal]
16		[DryMediu]	[DryWhoos]	[DryMediu]		[DryWhoos]
17						
18		[NotBell]			[NotBell]	
19	[NBoink]			[NBoink]		[NBoink]
20	[Soft]	[v-Soft]		[+Medium]	[Medium]	[Soft]
21						
22	[Humping]		[Humping]		[Nasal-Resor] [RisingResonant]	
23		[Anvil-]		[ShakerRingina]	[Anvil-]	
24	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]
25						

MKs1

MKs2

MKx

PB

145

145

145

145

Rising pitch in Track 1 joins Track 23 in mid measure. MalletKat rhythmic freedom continues, but this is the sync cue.

	145	146	147	148	149	150
1	II					
2	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv
3	[Eb0-Highcall]	[Ab(G)Bb-Highcall]	[G0-Highcall]	[B]Eb0-Highcall	[F]Ab0-Highcall	[G0]Bb-Highcall
4	[F-Highcall][G0-Highcall][Bb-Highcall]	[Eb0-Highcall][Ab(G)Bb-Highcall]	[G0-Highcall]	[B]Eb0-Highcall	[F]Ab0-Highcall	[G0]Bb-Highcall
5	[Eb0-Highcall][Ab0-Hic][F-Highcall][G0-Highcall][Bb-Highcall]	[Eb0-Highcall][Ab(G)Bb-Highcall]	[G0-Highcall]	[B]Eb0-Highcall	[F]Ab0-Highcall	[G0]Bb-Highcall
6	[Bb-Highcall][G0-Highcall]	[Eb0-Highcall][Ab0-Hic][F-Highcall][G0-Highcall][Bb-Highcall]	[Eb0-Highcall][Ab(G)Bb-Highcall]	[G0-Highcall]	[B]Eb0-Highcall	[F]Ab0-Highcall
7						
8	[F1-Bemallet]	[C1-Bemallet]	[C1-Bemallet]	[F1-Bemallet]	[F1-Bemallet]	[C1-Bemallet][F1-Bemallet]
9		[1-Birdchirp]			[6-Bird]	
10				[F2-Cry]		
11	[highcall][Ab(G)Bb-Highcall]	[G0-Highcall]	[B]Eb0-Highcall	[F]Ab0-Highcall	[G0]Bb-Highcall	[Eb0-Highcall]
12	[Ab-Plucklow]	[D]C[F]Ab-Plucklow	[F2-Plucklow]	[D-Pluck]C[Ab-Plucklow]		[C-Pluck]Ab-Plucklow
13	[2]	[2]	[2]	[2]	[2]	[2]
14	[erc3]	[ChirpBoink]	[ChirpPerc3]	[ChirpPerc3]	[ChirpBoink]	
15	[Bell+Tambour]	[Nasal]	[Bell+Tambour]	[Nasal]	[Bell+Tambour]	[Nasal]
16	[DryWhoos]	[DryMediu]	[DryMediu]	[DryWhoos]	[DryMediu]	[DryMediu]
17						
18	[NotBell]			[NotBell]		[NotBell]
19		[NBoink]		[NBoink]		[NBoink]
20	[ium]-Soft	[Mediu-Soft]		[Soft]	[Medium]	[Soft]
21						
22		[Humping]			[Nasal-Resonant]	
23	[Anvil-hg]			[Anvil]-ShakerRinging		[Anvil]
24	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]
25						

MKs1  
MKs2  
MKx  
PB

151  
151  
151  
151

Force-gathering continues. Volume rises in Track 1. Track 8 is now syncing to measure downbeats.

	151	152	153	154	155	156
1						
2	-Cheese-S	-Cheese-S	-Cheese-S	-Cheese-S	-Cheese-S	-Cheese-S
3	Eb0-Highcall	Bb-Highc	G0-Highcall	F-Highcall	Ab0-Highcall	G0-Highca
4	G0-Bb-Highcall	Eb0-Highcall	Bb-Highc	G0-Highcall	F-Highcall	Ab0-Highcall
5	gcall	F-Ab0-Highcall	G0-Bb-Highcall	Eb0-Highcall	Bb-Highc	G0-Highcall
6	G0-Highcall	Bb-Eb0-Highcall	F-Ab0-Highcall	G0-Bb-Highcall	Eb0-Highcall	Bb-Highc
7						
8	C1-Bemallet	F1-Bemallet	C1-Bemallet	F1-Bemallet	C1-Bemallet	F1-Bemallet
9	1-Birdchirp		6-Bird			1-Birdchirp
10			F2-Cry			
11	Bb-Highc	G0-Highcall	F-Highcall	Ab0-Highcall	G0-Highca	F-Highcall
12	C-Pluckic	Ab-Plucklow	D-Pluck	Ab-P	F2-Plucklow	C-Plucklow
13	2		2		2	
14	ChirpPerc3	ChirpBoirk	ChirpPerc3	ChirpBoirk	ChirpPerc3	ChirpBoirk
15		Bell+Tambour	Bell+Tambour	Nasal	Bell+Tambour	Nasal
16		Dry+DryWhoos	DryWhoos	DryMediu	DryWhoos	DryMediu
17						Gwaahn
18			GongvShort			NotBell
19			NBoink			NBoink
20	Soft	Medium	Soft	Medium	Soft	Medium
21						
22		Na-RisingReson	Huming	Nasal-Resonant		
23		ShakerRingin	Anvil	Shaker	Anvil	
24		LowD	LowD	LowD	LowD	LowD
25						

157

MKs1

MKs2

MKx

PB

The MalletKat must re-sync by measure 160. Tracks 1, 2, 8 and 23 now have repeating figures to grab; Track 8 is the downbeat.

	157	158	159	160	161	162
1	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]
2	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv	-Cheese-Sv
3	g-Higt;F-Highcall		Bb-Higt;A;G0-Highcall	F-Highcall	Bb-Highcall	C;Eb0-Highcall
4	Ab0-Highcall;Eb0-Hic;G0-Highcall	Bb-Higt;F-Highcall		Bb-Higt;A;G0-Highcall	F-Highcall	Bb-Highcall
5	G0-Highcall;F-Highcall	Bb-Highcall	Ab0-Highcall;Eb0-Hic;G0-Highcall	Bb-Higt;F-Highcall		Bb-Higt;A;G0-Highcall
6	Ab0-Highcall		G0-Highcall;F-Highcall	Bb-Highcall	Ab0-Highcall;Eb0-Hic;G0-Highcall	Bb-Higt;F-Highcall
7						G-Thump
8	C1-Bemallet	F1-Bemallet	C1-Bemallet	F1-Bemallet	C1-Bemallet	F1-Bemallet
9		B-Bird			I-Birdchirp	
10		F2-Cry				
11		Bb-Higt;A;G0-Highcall	F-Highcall	Bb-Highcall	C;Eb0-Highcall	F-Higt;Bb-Highcall
12		D-Pluck;F2-Plucklow	C-Plucklow	F2-Plu;Ab-Plucklow	C;D-Plucklow	Ab-Pluc;D-Pluc;C-Plucklow
13						
14		ChirpBoink	ChirpPerc3		ChirpPerc3	ChirpBoink
15	Bell+Tambour		Bell+Tambour	Nasal	Nasal	Bell+Tambour
16		Dr*DryWhoos		Dr*Mediu*DryWhoos		Dr*Me*Dry
17				Gwaahn		Gwaahn
18		NotBell	GongyShort		NotBell	
19			NBoink		NBoink	NBoink
20	Soft	Medium		S-Medium		Soft-Medium
21						
22	Humpinc;Nasal-Resonant			Nasal-Resonant		
23	Anvil	ShakerRinging		Anvil	ShakerRinging	Anvil
24	LowD	LowD		LowD		LowD
25						

163

MKs1

MKs2

MKx

PB

163

Re-sync of MalletKat is complete at measure 167. Sync dependence is still on Tracks 1, 2, 8, and 23..

	163	164	165	166	167	168
1	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]	[A-Octave]
2	-Cheese-Sv [Rin]	-Cheese-Sv [Rin]	-Cheese-Sv [Rin]	-Cheese-Sv [Rin]	-Cheese-Sv [Rin]	-Cheese-Sv [Rin]
3	[G0-Highcall]	[G0-Highcall]	[F-Bb-Hiq;Ab0-Highcall]	[G0-Highcall]	[G-Bb-Highcall] [Eb(F-Highcall)]	[Bb-Highcall] [G0-Highcall]
4	[Eb0-Highcall] [F-Hiq;Bb-Highcall] [Bb-Highcall]	[G0-Highcall]	[F-Bb-Hiq;Ab0-Highcall]	[G0-Highcall]	[G-Bb-Highcall] [Eb(F-Highcall)]	[Bb-Highcall] [G0-Highcall]
5	[Bb-Highcall]	[C;Eb0-Highcall] [F-Hiq;Bb-Highcall]	[Bb-Highcall]	[G0-Highcall]	[F-Bb-Hiq;Ab0-Highcall]	[G0-Highcall]
6	[A;G0-Highcall] [F-Highcall]	[D-Thump] [Bb-Highcall]	[CThu] [C;Eb0-Highcall]	[F-Hiq;Bb-Hiq;D-Thur;Bb-Highcall]	[G0-H;CThump]	[F-Bb-Hiq;Ab0-Hiq]
7						
8	[C1-Bemallet]	[F1-Bemallet]	[C1-Bemallet]	[F1-Bemallet]	[C1-Bemallet]	[F1-Bemallet]
9	[6-Bird]		[1-Birdchirp]			[6-Bird]
10		[F2-Cry]				[F2-Cry]
11	[G0-Highcall]	[F-Bb-Hiq;Ab0-Highcall]		[G-Bb-Highcall] [Eb(F-Highcall)]	[Bb-Highcall]	[G0-Highcall] [Ab0-Hiq]
12	[Plucklow]	[A;C;F;D-Plucklow]	[F2-Plucklow]	[Ab-Pluck] [F2-Plucklow]	[D-F;C-Pluck] [F2-Plucklow]	[Ab-Plucklow]
13		[2]	[2]	[2]	[2]	[2]
14	[3]		[ChirpBoin] [ChirpPerc3]		[ChirpPerc3]	[ChirpPerc3]
15		[Bell+Tambour+Nasal]	[Bell+Tambour+Nasal]	[Bell+Tambour+Nasal]	[Bell+Tambour+Nasal]	[Bell+Tambour+Nasal]
16	[Whoos]	[DryMediu]	[DryWhoos]	[DryMediu]	[DryMediu]	[DryMediu]
17				[Gwaahn]		[Gwaahn]
18	[Goni+NotBell]			[Not+GonyShort]	[GonyShort]	[GonyShort]
19		[NBoink]		[NBoink]	[NBoink]	[NBoink]
20	[Soft]	[Medium]	[Soft]	[Medium]	[Soft]	[Medium]
21					[S-Medium]	[Soft+M]
22	[Humping]		[Nasal-Resonant]		[Humping]	[Nasal-Resonant]
23		[Anvil-Ringing]		[Anvil-Ringing]	[ShakerRinging]	[Anvil-Ringing]
24	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]
25						

MKs1

MKs2

MKx

PB

169

169

169

169

Clouds and clusters have gathered into rhythmic architecture. Note Track 1 adds samples in sync..

	169	170	171	172	173	174
1	[A-Octave#F-Thr]	[A-Octave#F-Thr]	[A-Octave#F-Thr]	[A-Octave#F-Thr]	[A-Octave#F-Thr]	[A-Octave#F-Thr]
2	-Cheese-Sv	*Rin	-Cheese-Sv	*Rin	-Cheese-Sv	*Rin
3	Highcall	[Ab0-IF-Highcall]	[Bb-Highcall]	[G0-#Bb-Highcall]	[Ab0-Highcall]	[Eb0-Highcall]
4	[Bb-Highcall]	[G0-Highcall]	[Ab0-IF-Highcall]	[Bb-Highcall]	[G0-#Bb-Highcall]	[Ab0-Highcall]
5	[Bb-Highcall]	[Eb-IF-Highcall]	[Bb-Highcall]	[G0-Highcall]	[Ab0-IF-Highcall]	[Bb-Highcall]
6	Highcall	[G-Thump]	[C#-ICThump]	[E#D-IF-Highcall]	[CThump]	[Cb-Highcall]
7	[C#-ICThump]	[E#D-IF-Highcall]	[CThump]	[Cb-Highcall]	[G-Thump]	[G0-Highcall]
8	[C1-Bemallet]	[F1-Bemallet]	[C1-Bemallet]	[F1-Bemallet]	[C1-Bemallet]	[F1-Bemallet]
9	[1-Birdchirp]	[6-Bird]	[2]	[2]	[2]	[2]
10	[F2-Cry]	[F2-Cry]	[F2-Cry]	[F2-Cry]	[F2-Cry]	[F2-Cry]
11	[F-Highcall]	[Bb-Highcall]	[G0-#Bb-Highcall]	[Ab0-Highcall]	[Eb0-Highcall]	[Bb-IF-Ab0-Highcall]
12	[F2-Plucklow]	[AtD-FC-Plucklow]	[F2-Plucklow]	[Ab-Plucklow]	[F2-Plucklow]	[Ab-Plucklow]
13	[2]	[2]	[2]	[2]	[2]	[2]
14	[ChirpBoink]	[Plucklow-Filter-Lon]	[ChirpBoink]	[ChirpBoink]	[ChirpPerc3]	[ChirpPerc3]
15	[Bell+Tambour]	[Nasal]	[Bell+Tambour]	[Nasal]	[Bell+Tambour]	[Nasal]
16	[DryWhoos]	[DryMediu]	[DryWhoos]	[DryMediu]	[DryWhoos]	[DryMediu]
17	[ahn]	[Gwaahn]	[ahn]	[Gwaahn]	[ahn]	[Gwaahn]
18	[NotBell]	[GongvShort]	[NotBell]	[GongvShort]	[NotBell]	[GongvShort]
19	[Boink]	[NBoink]	[Boink]	[NBoink]	[Boink]	[NBoink]
20	[Medium]	[Soft-Medium]	[Soft-Medium]	[Soft-Medium]	[Soft-Medium]	[Soft-Medium]
21	[Humping]	[Humping]	[Humping]	[Humping]	[Humping]	[Humping]
22	[Anvil]	[ShakerRinging]	[Anvil]	[ShakerRinging]	[Anvil]	[ShakerRinging]
23	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]
24	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]
25	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]	[LowD]

MKs1

MKs2

MKx

PB

175

All tracks are gathering synchronicity and density. Track 6 pulses.

	175	176	177	178	179	180
1	G-Th	A-Octave#F-Th	G-Th	D-Th	A-Octave#F-Th	G-Th
2	Cheese-S	Rim	Cheese-S	Rim	Cheese-S	Rim
3	Ab0-Hic	Bb-Highcall	G0-Highcall	F-Highcall	Bb-Hic	Ab0-Highcall
4	F-Bb	Ab0-Highcall	Ab0-Hic	Bb-Highcall	G0-Highcall	F-Highcall
5	G0-Highcall	F-Bb	Ab0-Highcall	Ab0-Hic	Bb-Highcall	G0-Highcall
6	D-Thump	G0-Bb	Bb-Th	D-Thump	G0-Bb	Bb-Th
7						
8	C1-Bemallet	F1-Bemallet	C1-Bemallet	F1-Eb0-Bemallet	C1-Bemallet	F1-Eb0-Bemallet
9	Birdchirp		B-Bird		Birdchirp	B-Bird
10					F2-Cry	
11	Bb-Highcall	G0-Highcall	F-Highcall	Bb-Hic	Ab0-Highcall	G0-Highcall
12	Ab-Pluck	D-Plucklow	Ab-Pluck	C-Pluck	F2-Pluck	F2-Plucklow
13						
14	ChirpPerc3	HighSt	ChirpBoink	ChirpPerc3	Call-F00	ChirpChirpBoink
15	mbour	Bell+Tambour	Nasal	Bell+Tambour	Bell+Tambour	Nasal
16	Dr+DryWhoos		Dr+Mediu	Dr+Whoos	Dr+DryWhoos	Dr+Wh+Dr+Mediu
17	Gwaahn				Gwaahn	
18			NotBell		Go+NotBell	
19	Drum-NBoink	Drum-Bongv	NBoink	Drum-Bongv	Drum-Bon	NBoink
20	Medium		Soft	Medium	Soft	Medium
21						
22	Cryperc6		Cryperc6		Cryperc6	
23		D+Anvil	ShakerRinging	D-Pluck	Anvil	Anvil
24	LowD		LowD		LowD	
25						

MKs1

MKs2

MKx

PB

181

Onward! Note synchronized high percussive sounds in Track 13. This is the end-game.

	181	182	183	184	185	186
1	IG, ND-TIC-Th(A-Octave)#F-Th	IG-Th ND-TIC-Th(A-Octave)#F-Th	IG-Th ND-TIC-Th(A-Octave)#F-Th	IG-Th ND-TIC-Th(A-Octave)#F-Th	IG-Th ND-TIC-Th(A-Octave)#F-Th	IG-Th ND-TIC-Th(A-Octave)#F-Th
2	-Cheese-Sv	*Rim	-Cheese-Sv	*Rim	-Cheese-Sv	*Rim
3	call		IG0-#Eb0-#A1-F-Highcall	G0-Highcall	Bb-Highcall	F-Highcall
4		Ab0-Highcall	Bb-Highcall	G0-Highcall	Bb-Highcall	F-Highcall
5	ncall	Bb-Highcall	F-Highcall	Ab0-Highcall	Bb-Highcall	G0-Highcall
6	ICTIG IE Ab	IE Ab	IE Ab	IE Ab	IE Ab	IE Ab
7						
8	C1-Bemallet	F1Eb0-Bemallet	C1-Bemallet	F1Eb0-Bemallet	C1-Bemallet	F1Eb0-Bemallet
9		6-Bird		6-Bird		6-Bird
10	F2-Cry		F2-Cry		F2-Cry	
11		IG0-#Eb0-#A1-F-Highcall	G0-Highcall	Bb-Highcall	F-Highcall	Ab0-Highcall
12		Ab-F2C-Plucklow	D-Plucklow	F2-Plucklow	Ab-Plucklow	F2-Plucklow
13		2		2		2
14		ChirpPerc3	ChirpBoink		ChirpPerc3	ChirpBoink
15		Nasal	Bell+Tambour		Nasal	Bell+Tambour
16		DryMediu	DryWhoos		DryMediu	DryWhoos
17		Gwaahn		Gwaahn		Gwaahn
18		GongyShort	NotBell		GongyShort	NotBell
19		Drum-Bongv	NBoink		Drum-Bongv	NBoink
20		Soft	Medium		Soft	Medium
21						
22		Cryperc6	Cryperc6		Cryperc6	Cryperc6
23		Anvil	ShakAnvil	ng	Anvil	Ringina
24		LowD		LowD		LowD
25						





MKs1

MKs2

MKx

PB

	193
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