

for Jessica Hill [1]

# Boss à Nova

David Gunn

duration: 3:50

♩ = 120  
*solo, ad lib.*

drumkit *f*

guitar

bass

piano

synth

6

drums *sim.*

6

gtr *f*

6

bass *mf*

6

pno

6

synth

10

drums

gtr

bass

pno

synth

13

drums

gtr

bass

pno

synth

16

drums

gtr

bass

pno

synth

19

drums

gtr

bass

pno

synth

Glass

22

drums

gtr

bass

pno

synth

24

drums

gtr

bass

pno

synth

drums

gtr

bass

pno

synth

26

26

26

26

26

*solo* -----

*f*

drums

gtr

bass

pno

synth

29

29

29

29

29

*mf*

*sim.*

drums

gtr

bass

pno

synth

drums

gtr

bass

pno

synth

38

drums

gtr

bass

pno

synth

*sim.*

*fff*

41

drums

gtr

bass

pno

synth

44

drums

gtr

bass

pno

synth

46

drums

gtr

bass

pno

synth



49

drums

gtr

bass

pno

synth

52

drums

gtr

bass

pno

synth

55

drums

gtr

bass

pno

synth

58

drums

gtr

bass

pno

synth

61

drums

gtr

bass

pno

synth

*sim.*

Musical score for measures 61-63. The score includes parts for drums, guitar (gtr), bass, piano (pno), and synth. The drums part features a steady eighth-note pattern with a 'sim.' (sustained) marking. The guitar and synth parts play chords with a melodic line. The bass part plays a steady eighth-note pattern. The piano part plays a steady eighth-note pattern.

64

drums

gtr

bass

pno

synth

Musical score for measures 64-66. The score includes parts for drums, guitar (gtr), bass, piano (pno), and synth. The drums part is silent, indicated by a double bar line with a slash. The guitar and synth parts play chords with a melodic line. The bass part plays a steady eighth-note pattern. The piano part plays a steady eighth-note pattern.

67

drums

gtr

bass

pno

synth

70

drums

gtr

bass

pno

synth

73

drums

gtr

bass

pno

synth

76

drums

gtr

bass

pno

synth

79

drums

gtr

bass

pno

synth

82

drums

gtr

bass

pno

synth

*Glissando*

85

drums

gtr

bass

pno

synth

89

drums

gtr

bass

pno

synth

*solo, ad lib.* -----

*f*

92

drums

gtr

bass

pno

synth

*sim.*

*ff*

97

drums

gtr

bass

pno

synth



100

drums

gtr

bass

pno

synth

Musical score for measures 100-102. The score includes staves for drums, guitar (gtr), bass, piano (pno), and synth. The drums part is marked with a double bar line and a slash, indicating a rest. The guitar part features a melodic line with slurs and ties. The bass part has a steady eighth-note line. The piano part consists of chords in the right hand and a bass line in the left hand. The synth part has a melodic line with slurs and ties.

103

drums

gtr

bass

pno

synth

Musical score for measures 103-105. The score includes staves for drums, guitar (gtr), bass, piano (pno), and synth. The drums part is marked with a double bar line and a slash, indicating a rest. The guitar part features a melodic line with slurs and ties. The bass part has a steady eighth-note line. The piano part consists of chords in the right hand and a bass line in the left hand. The synth part has a melodic line with slurs and ties, ending with a glissando.

106

drums

gtr

bass

pno

synth

109

drums

gtr

bass

pno

synth

111

drums

gtr

bass

pno

synth

113

drums

gtr

bass

pno

synth

The musical score consists of five staves, each with a measure number '115' at the beginning. The staves are labeled as follows:

- drums:** Features a rhythmic pattern of eighth notes with 'x' marks above them, indicating cymbal hits, followed by a quarter rest.
- gtr:** Starts with a quarter rest, followed by a quarter note, a quarter note, and a quarter note, then a quarter rest.
- bass:** Starts with a quarter rest, followed by a quarter note, a quarter note, and a quarter note, then a quarter rest.
- pno:** The piano part is written in two staves. The right hand starts with a quarter rest, followed by a quarter note, a quarter note, and a quarter note, then a quarter rest. The left hand starts with a quarter rest, followed by a quarter note, a quarter note, and a quarter note, then a quarter rest.
- synth:** Starts with a quarter rest, followed by a quarter note, and a quarter rest.